

Resume

Chris Xu

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Objective

Interaction design

Summary

Familiar with UCD process, have 6 years interaction design and project management experience. A good team player and have experience in leading a team to work efficiently. Work for month in California with the developer team when at HP. Have data-driven sense and analytical skills. Love to learn new knowledge and skills. Have an iOS App in the store.

Work Experience

TCL communication technology holdings limited

2012-

- Response for the interaction design for Android device projects. Research the guidelines of Android, iOS, Windows phone etc. Work on the guidelines for multiple modules to create company standard for interaction design.
- Projects: Diablo HD, 4Runner

Autodesk software (China) Co., Ltd.

2011-2012

- Response for the interaction design for the SWSS software and Cloud mobile platform. Work with PM and PO to define the MVP and user stories, provide design documents for reviewing and validating. Work with user researcher, visual designer and developers.
- Projects: SWSS software, Autodesk 360 mobile app

Shanghai Hewlett-Packard

2008-2011

- Response for the requests analytics and the product design. Work with user research team to improve the interaction design and track the development status. Study new technology for the products.
- Projects: Flickr for WebOS, IE9 mini site for Microsoft, HP printer/laptop mini sites

Jietusoft

2006-2008

- Response for the product design for the city8.com. Analysis the data from GA to figure out the design issue and provide the solutions.
- Projects: city8.com and easypano software

Certifications

Information Technology Project Management Professional

Multimedia designer

Education

Wuhan Jiangnan University

2002-2006

Skills

Familiar with Axure RP, Flash and Fireworks for delivering high quality mockup, wireframe and prototypes